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Eric Belanger

PROFILE (2008)

Eric has been successfully self-employed since 1990 in television broadcast production, post-production, games and multi-media design. Eric has edited and managed hundreds of projects: from music video to broadcast episodics. Graphic design, motion graphics, and compositing, have also been an integral part of Eric's overall, post-production experiences. He is an excellent problem solver and a builder of ideas.

Eric's most recent contract work has been with Stage3media the makers of Sanctuary, an episodic television series composed of 90% green screens. While at S3M he also had the pleasure to work on Stargate Atlantis as a senior compositor. Prior to Stage3media Eric worked for Electronic Arts Black Box (EAX) shipping two triple A games, creating 2D elements in 3D space (i.e. motion graphics). Eric's work at EA also included extensive work compositing and editing of in-game cinematics and front-end pre-viz development for Need for Speed™ Most Wanted and Need for Speed™ Carbon.

Eric is also a senior part-time instructor at the Art Institute of Vancouver in the VFX department. Teaching basic and advance compositing classes. Eric has been proven an excellent instructor and a great mentor to Ai students.

PRODUCTION SUMMARY

- Senior Compositor for Stage3media - the makers of Sanctuary - 90% green screen productions
- VID Fest '07 winner for best VFX in a web base episodic TV-show
- TV-Guide '07 winner for best web base episodic TV-show
- Nomination for Best In-Game Cinematics, 2006 VES Awards, for NFS MW
- Designed and set-up HD NLE suites and asset-gathering pipelines for several clients including EAX
- Senior VFX Instructor at Ai – The Art Institute of Vancouver
- Produced, directed and edited a variety of music videos which aired on Much Music and MTV
- News editor at CBC for both English and French news departments
- Produced and edited videos for several Fortune 500 corporations
- Recipient of the Summit Award for best corporate video, Placer Dome Latin America
- Produced and edited commercials for broadcast and web distribution
- Created 3D, 2D Animations and motion graphics for episodic television
- Edited over 200 episodes for PBS television - broadcast nationwide
- Produced and deployed several web sites for corporate clients
- Production Manager for multi-million dollar independent motion picture
- ENG cameraman for Music '91 and various other broadcast projects
- Career started in 1990 with one year practicum for a television station

SKILL SETS

- Avid Media Composer and Avid Adrenaline HD – Editing/Compositing
- Adobe After-FX/Premiere – Motion Graphics, Advanced Compositing and Rotoscoping
- Imagineer Planar Systems – Mokey, Mocha and Motor
- Cinema 4D – 3D animation, 3D Modeling
- Various particle systems for photoreal VFX
- Fluency in both English and French

REFERENCES

Roger Lee	Art Director	NEXON	604.682.2940
Ted Gervan	Associate Dean	Art Institute	604.727.8121
Charles Deenen	Senior Audio Director	EAX	604.456.4637
Richard Patterson	VFX Supervisor	Artifex	604.683.5333

MOST RECENT WORK AVAILABLE UPON REQUEST